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| Name: Gagnon | | Grading Quarter: Q3 | Week Beginning: 1/15 W2 |
| School Year: 2024 | | Subject: Fab Lab | |
| Monday | Notes: Teachers only | <p>Objective: Science and Engineering Practices: Students will understand the use of Inkscape, an open-source graphic design program as evidenced by creating and printing a bumper sticker following classroom conventions for the project.</p> <ul style="list-style-type: none"> Students will use Inkscape to complete the bumper sticker project. Intro to Inkscape and demonstration. | <p>Academic Standards: Arizona Science Standards Appendix 5 Technology Next generation science standards Engineering (4-ETS1-1):</p> |
| Tuesday | Notes: | <p>Objective: Science and Engineering Practices: Students will understand the use of Inkscape, an open-source graphic design program as evidenced by creating and printing a bumper sticker following classroom conventions for the project.</p> <ul style="list-style-type: none"> Students will use Inkscape to complete the bumper sticker project. | <p>Academic Standards: Arizona Science Standards Appendix 5 Technology Next generation science standards Engineering (4-ETS1-1):</p> |
| Wednesday | Notes: | <p>Objective: Science and Engineering Practices: Students will understand the use of Inkscape, an open-source graphic design program as evidenced by creating and printing a bumper sticker following classroom conventions for the project.</p> <ul style="list-style-type: none"> Students will use Inkscape to complete the bumper sticker project. Completing and turning in their design as a PDF | <p>Academic Standards: Arizona Science Standards Appendix 5 Technology Next generation science standards Engineering (4-ETS1-1):</p> |
| Thursday | Notes: | <p>Objective: Science and Engineering Practices: Students will understand the use of Inkscape, an open-source graphic design program as evidenced by creating and printing a bumper sticker following classroom conventions for the project.</p> <ul style="list-style-type: none"> Students will use Inkscape to complete the bumper sticker project. Students will use the Roland printer to print their bumper stickers. | <p>Academic Standards: Arizona Science Standards Appendix 5 Technology Next generation science standards Engineering (4-ETS1-1):</p> |
| Friday | Notes: | <p>Objective: Science and Engineering Practices: Students will understand the use of Inkscape, an open-source graphic design program as evidenced by creating and printing a bumper sticker following classroom conventions for the project.</p> <ul style="list-style-type: none"> Students will use Inkscape to complete the bumper sticker project. Students will use the Roland printer to print their bumper stickers. | <p>Academic Standards: Arizona Science Standards Appendix 5 Technology Next generation science standards Engineering (4-ETS1-1):</p> |